

Capture the Flag

Rules

- (1) Teams must stay within the boundaries of the pre-determined field. They are between University and North, and Main and Austin. Starr is the boundary that is between the two team areas.
- (2) Everyone must be in their team area before the game starts, and the flag must be placed in a certain area. The flag must be placed where it is visible and not hidden. The flag can't be tied, adhered, pinned or be out of reach. The game starts at a pre-determined time. After that time, the flag may not be moved by the team guarding it.
- (3) There can be only two or less people guarding the flag within a 10-foot radius of it. Everyone else in that team must be outside that area. No extra person may be recruited into the team during the game, or take part of the game in any way.
- (4) When someone is in the other team's area, he can be tagged out by a member of the other team. The tag has to be done with hands. Then the tagged person must go to that team's "jail." The tagger must escort the tagedee to the "jail", and must not stop to do anything until he has. Anyone who refuses to go to jail when tagged will automatically be ejected from his team.
- (5) If you tag one of your fellow teammates when they are in the other team's "jail," that person is free from the jail and HAS to directly walk back to their team's area, and cannot be tagged back in "jail" and may not capture the flag or take part in the operation of capturing the flag until after he does. You can still be tagged, though.
- (6) To win, your team must capture the other team's flag (hence the name "Capture the Flag") and bring it back to your side without being tagged out. The flag cannot be tossed or thrown into or across the neutral zone. If the captor gets tagged, he loses the flag and goes to jail. The captor may not hide the flag elsewhere from the other team.
- (7) Rules are subject to change or be added if it is suggested and voted in by majority of players.
- (8) When the game is announced over everyone must report back to the lobby of the Ralph W. Steen Library.
- (9) Obey regular safety rules when playing. After all, we are playing in an area downtown and it's important no-one gets injured, not even if minor. I'm sure everyone can take care of themselves and knows what to do if ever in trouble. Also, try and remain courteous to other people and their property.
- (10) HAVE FUN. After all, that's what we are here for.